

WRS DTW Data Dictionary

Parent Code	Code	Code Description	Event Description	Severity Level
ABUSE/NEGLECT	S/RABUSE	Staff/Res. Abuse (Observed)	Staff member's behavior towards or treatment of a resident is abusive in nature (e.g. use of abusive or threatening language towards the Resident; intimidating the Resident; sexual innuendo; extorting the resident; etc.). * <i><u>NOTE</u></i> : This does not include staff assaultive behaviors towards a resident. See Assault Event Subtypes for further details.	2
ABUSE/NEGLECT	R/RABUSE	Res./Res. Abuse	Resident's behavior towards or treatment of another resident has proven to have been abusive in nature (e.g. use of abusive or threatening language towards the resident; intimidating the resident; extorting the resident; etc.).	2
ABUSE/NEGLECT	R/RALLEGAT	Res./Res. Abuse /Allegation	Resident lodges a verbal allegation or notifies the Abuse Hot Line that another resident has abused him/her.	2
ABUSE/NEGLECT	S/RALLEGAT	Staff/Res. Abuse /Allegation	Resident lodges a verbal allegation or notifies the Abuse Hot Line that a staff member has abused him/her	2

Parent Code	Code	Code Description	Event Description	Severity Level
ABUSE/NEGLECT	OP/RABUSE	Outside Party/Res. Abuse/Allegation	Resident lodges verbal allegation and/or notifies the Abuse Hotline that a party outside of the site has abused/neglected him/her (e.g., caretaker, parent, guardian, prior facility staff member, jail staff member, etc.)	2
ABUSE/NEGLECT	S/RNEGLECT	Staff/Res. Neglect (Observed)	Staff member's behavior towards or treatment of a resident is neglectful in nature (e.g. repeated conduct or a single incident of carelessness, which produces or could be reasonably expected to result in serious physical/psychological injury, or poses a substantial risk of death.)	2
ABUSE/NEGLECT	S/RNEGALL	Staff/Res. Neglect/Allegation	Resident lodges a verbal allegation or notifies the Abuse Hot Line that a staff member has been neglected him/her	2
AGGRESSION	R/RLANGUAG	Abusive/Obscene Language - Res/Res.	Resident directs abusive or obscene language towards another resident which causes a disruption of the orderly operation of the facility.	3

Parent Code	Code	Code Description	Event Description	Severity Level
AGGRESSION	PROPDAMAGE	Property Damage	A resident demonstrates aggression by destroying facility property (<i>Property damage should only be selected if the resident has only destroyed property and has not threatened another individual verbally or physically. If the individual destroyed property to hurt themselves or another individual, the user must choose from the appropriate event type</i>).	2*
AGGRESSION	R/RTHRTGES	Threatening Gesture - Res/Res.	Resident makes a gesture towards another resident which implies/appears as though s/he is going to physically harm them (e.g. acts-out a stabbing motion; simulates a choking action, simulates cutting the person, simulates shooting the person; etc.).	3
AGGRESSION	R/RVERBAL	Verbal Threat - Res/Res.	Resident issues a verbal threat to do bodily harm or threatens to engage in any act that would seriously adversely affect another resident.	3
AGGRESSION	R/SLANGUAG	Abusive/Obscene Language - Res/Staff	Resident directs abusive or obscene language towards a staff member which causes a disruption of the orderly operation of the facility.	3
AGGRESSION	R/STHRTGES	Threatening Gesture - Res/Staff	Resident makes a gesture towards a staff member which implies/appears as though s/he is going to physically harm them (e.g. acts-out a stabbing motion; simulates a choking action, simulates cutting the person, simulates shooting the person; etc.).	3

Parent Code	Code	Code Description	Event Description	Severity Level
AGGRESSION	R/SVERBAL	Verbal Threat - Res/Staff	Resident issues a verbal threat to do bodily harm or threatens to engage in any act that would seriously adversely affect a staff member.	3
AGGRESSION	S/SLANGUAG	Abusive/Obscene Language - Staff/Staff	Staff member directs abusive or obscene language towards another staff member.	3
AGGRESSION	S/STHRTGES	Threatening Gesture - Staff/Staff	Staff member makes a gesture towards another staff member which implies/appears as though s/he is going to physically harm them (e.g. acts out a stabbing motion; simulates a choking action, simulates cutting the person, simulates shooting the person; etc.).	3
AGGRESSION	S/SVERBAL	Verbal Threat - Staff/Staff	Staff member issues a verbal threat to do bodily harm or threatens to engage in any act that would seriously adversely affect another staff member.	3
ASSAULT	R/RASSAULT	Res./Res. Assault	Resident physically attacks another resident. This type of physical attack would include pushing, shoving, kicking, butting, biting, striking, stabbing or slashing another individual with any part of the body or any object or throwing an object.	2*

Parent Code	Code	Code Description	Event Description	Severity Level
ASSAULT	R/SASSAULT	Res./Staff Assault	Resident/s physical attack on a staff member. This type of physical attack would include pushing, shoving, kicking, butting, biting, striking, stabbing or slashing another individual with any part of the body or any object or throwing an object.	2*
ASSAULT	R/VASSAULT	Res/Visitor Assault	Resident physically attacks a visitor, vendor, etc. This type of physical attack would include pushing, shoving, kicking, butting, biting, striking, stabbing or slashing another individual with any part of the body or any object or throwing an object.	2*
ASSAULT	RAPE/ALLEG	Rape/Alleged Rape	<p>Individual claims that another individual/s forced him/her to engage in a sexual act against their will.</p> <p>NOTE: <u>If the rape is confirmed</u> (e.g., witnessed in person or via CCTV), include details of how the act was confirmed in the Event Description and a <u>Risk Severity Level 1</u> must be assigned to the event.</p>	2
ASSAULT	S/RASSAULT	Staff/Res. Assault	Staff member/s physical attack on a resident/s. This type of physical attack would include pushing, shoving, kicking, butting, biting, striking, stabbing or slashing another individual with any part of the body or any object or throwing an object.	2
ASSAULT	S/SASSAULT	Staff/Staff Assault	Staff member physically attacks another staff member. This type of physical attack would include pushing, shoving, kicking, butting, biting, striking, stabbing or slashing another individual with any part of the body or any object or throwing an object.	2

Parent Code	Code	Code Description	Event Description	Severity Level
ASSAULT	S/VASSAULT	Staff/Visitor Assault Allegation	Visitor, vendor, etc. claims that a staff member/s physically attacked him/her. This type of physical attack would include pushing, shoving, kicking, butting, biting, striking, stabbing or slashing another individual with any part of the body or any object or throwing an object.	2
ASSAULT	V/SASSAULT	Visitor/Staff Assault	Visitor physically attacks a staff member. This type of physical attack would include pushing, shoving, kicking, butting, biting, striking, stabbing or slashing another individual with any part of the body or any object or throwing an object.	2
ASSAULT	R/RAALLEGA	Res./Res. Assault Allegation	Resident claims another resident/s physically attacked him/her. This type of physical attack would include pushing, shoving, kicking, butting, biting, striking, stabbing or slashing another individual with any part of the body or any object or throwing an object.	3
ASSAULT	R/SAALLEGA	Res./Staff Assault Allegation	Staff member claims a resident physically attacked him/her. This type of physical attack would include pushing, shoving, kicking, butting, biting, striking, stabbing or slashing another individual with any part of the body or any object or throwing an object.	3
ASSAULT	R/VAALLEGA	Res/Visitor Assault Allegation	Visitor, vendor, etc. claims that a resident/s physically attacked him/her. This type of physical attack would include pushing, shoving, kicking, butting, biting, striking, stabbing or slashing another individual with any part of the body or any object or throwing an object.	3

Parent Code	Code	Code Description	Event Description	Severity Level
ASSAULT	S/RAALLEGA	Staff/Res. Assault Allegation	Resident claims a staff member/s physically attacked him/her. This type of physical attack would include pushing, shoving, kicking, butting, biting, striking, stabbing or slashing another individual with any part of the body or any object or throwing an object.	3
AUTOACCID	STAFFOWNED	Staff Owned Vehicle /Accident	Employee driving their privately owned vehicle (POV) on-duty while conducting company business (i.e. mail run, pick-up supplies, etc.) is involved in a traffic accident. (Be sure to complete all questions to provide information regarding any injuries and property damage).	1
AUTOACCID	COMPOWNED	Company Owned Vehicle /Accident	A company owned vehicle is involved in an accident. (Be sure to complete all questions to provide information regarding any injuries and property damage).	2
CHEMAGENTS	MISS>LETHA	Missing Less-Lethal Munitions	Facility owned less-lethal munitions (i.e. Stinger grenade, Flash/Bang grenade, Stinger grenade, Flash/Bang grenade, Stinger projectile round, etc.) cannot be accounted for by the end of a shift.	2

Parent Code	Code	Code Description	Event Description	Severity Level
CHEMAGENTS	MISSCHEMIC	Missing Chemical Agents	Facility owned chemical agents (i.e. OC spray or foam, CS gas, etc.) cannot be accounted for by the end of a shift.	2
CHEMAGENTS	UNINT>LETH	Deployment of Less-Lethal Munitions - Unintentional	Less-lethal munition/s (i.e. Stinger grenade, Flash/Bang grenade, Stinger projectile round, Pepper ball, etc.) was deployed unintentionally/accidentally and a resident or others were not impacted. *NOTE: If a resident or others were impacted see USE OF FORCE for reporting purposes.	2
CHEMAGENTS	UNINTCHEM	Deployment of Chemical Agent - Unintentional	Chemical agent (i.e. OC spray or foam, CS gas, etc.) was deployed unintentionally/accidentally and residents or others were not contaminated. *NOTE: If a resident or others was contaminated see USE OF FORCE for reporting purposes.	3
CONTRABAND	DISCOVMAJ	Major Contraband Discovery/Seizure	Major contraband is discovered in a resident's possession (e.g. street drugs such as marijuana, opium, heroin, cocaine, crystal-meth, etc.; pharmaceutical grade controlled substances that are not prescribed to the individual; weapons of any type either homemade or commercially manufactured; cell phones; child pornography in any form; large amount of currency; etc.)	2
CONTRABAND	STAFFSMUG	Staff Smuggling Contraband	Staff member is caught trying to smuggle contraband (either minor or major contraband) into the facility.	2

Parent Code	Code	Code Description	Event Description	Severity Level
CONTRABAND	VENDSMUG	Vendor/Contractor Smuggling Contraband	A vendor, delivery person or contractor is caught trying to smuggle contraband (either minor or major contraband) into the facility as part of normal deliveries or site visits.	2
CONTRABAND	VISTORSMUG	Social/Official Visitor Smuggling Contraband	Resident's social visitor or an official visitor (i.e. advocate, legal counsel, etc.) is caught trying to smuggle contraband (either minor or major contraband) into the facility.	2
CONTRABAND	DISCOVMIN	Minor Contraband Discovery/Seizure	Minor (" <i>nuisance level</i> ") contraband is discovered in a resident's possession (e.g. unauthorized electronic equipment; pornography in any form other than child pornography; small amount of currency; authorized items in excess of authorized amount; etc.).	3
CONTRABAND	OUTSIDSMUG	Outside Source Smuggling Contraband	An individual from outside tries to smuggle contraband into the facility (via the mail or other commercial delivery source).	3
DEATHEXP	CANCER	CANCER	Death of a resident who was diagnosed with terminal cancer.	1
DEATHEXP	CARDIAC	CARDIAC	Death of a resident who was diagnosed with terminal cardiac disease.	1
DEATHEXP	ENDSTLIVER	ENDSTLIVER	Death of a terminally ill resident due to end stage liver disease.	1

Parent Code	Code	Code Description	Event Description	Severity Level
DEATHEXP	ENDSTRENAL	ENDSTRENAL	Death of a terminally ill resident due to end stage renal failure.	1
DEATHEXP	MEDCOND	MEDICAL CONDITION	Death of a terminally ill resident due to other pre-existing condition or illness not listed.	1
DEATHEXP	OTHER	OTHER	Expected death of a resident due to other reason.	1
DEATHUNEX	ACCIDENT	ACCIDENT	Death of a resident due to an accident (e.g. slip and fall, vehicle accident, etc.)	1
DEATHUNEX	COVID	COVID	Death of a resident due to COVID infection and/or COVID-related health complications.	1
DEATHUNEX	HOMICIDE	HOMICIDE	Death of a resident due to a <u>confirmed criminal act</u> committed by another individual (i.e. a resident, visitor, staff member, etc.) which is witnessed or captured on audio/video monitors.	1
DEATHUNEX	MEDCOND	MEDICAL CONDITION	Death of a resident from a medical condition or illness (e.g. liver failure, congestive heart failure, cancer, etc.), that may or may not have been diagnosed, but was not considered to be terminal.	1

Parent Code	Code	Code Description	Event Description	Severity Level
DEATHUNEX	OTHER	OTHER	Unexpected death of a resident due to reasons not otherwise identified.	1
DEATHUNEX	STAFF	STAFF	Death of a staff member at the facility or at an off-site location while on duty	1
DEATHUNEX	VISITOR	VISITOR	Death of a visitor at the facility.	1

Parent Code	Code	Code Description	Event Description	Severity Level
DISTURBANC	MAJOR RES	Major Disturbance /Res. Related	Incidents that create a <u>significant disruption</u> to facility operations. A group of residents engage in activity that seriously disrupts the facility's normal operations (e.g. multiple assaults on staff; emergency response by numerous staff members; areas are locked-down; programming shut-down; significant damage to buildings and/or security systems; etc.).	1
DISTURBANC	MAJORNORES	Major Disturbance/ Non-Res Related	Incidents that create a <u>significant disruption</u> to facility operations but do not involve the acts of residents (disruptive acts by staff; disruptive acts by visitors or other outside sources).	2
DISTURBANC	MINORRES	Minor Disturbance - /Res. Related	One or more residents engage in activity that <u>slightly disrupts</u> the daily routine for a brief period of time. Only one isolated area in the facility is affected (e.g. a classroom, a housing pod, an intake/release area, etc.) and the disruption is for a short duration.	3
DIVERSION	CONTROLLED	CONTROLLED	Pharmaceutical grade controlled substance is missing or unaccounted for by the end of the shift.	1
DIVERSION	NONCONTRO	NON CONTROLLED	Missing or unaccounted for medication (non-controlled substances).	2

Parent Code	Code	Code Description	Event Description	Severity Level
ELOPEMENT	ELOPE	Elopement Med. Security Civil Commitment Fac.	Civilly committed resident/s is caught physically attempting to leave a <u>medium security civil commitment facility or its secure compound (e.g. forcing a security door or window open; climbing a security fence; trying to pass through security gates; tampering with fence fabric or security systems; etc.)</u> .	2
ELOPEMENT	ELOPEATT	Attempted Elopement /Med. Security Civil Commitment Fac.	Resident/s from <u>medium security civil commitment facility</u> resident/s successfully evades the supervision and control of staff and leaves the secure confines of the facility.	2
ELOPEMENT	ELOPEOFF	Transport / Off-Site Location Elopement /Med. Security Civil Commitment Fac.	One or more resident/s from a <u>medium security civil commitment facility</u> successfully evades the supervision and control of staff during transportation or from off-site locations (e.g. hospital visit or admit, clinic visit, outside consult, court appearance, field trips, therapeutic passes, etc.).	2
ESCAPE	ESCAPE	Escape from facility	Resident/s at a high security facility successfully evades the custody and control of facility personnel; defeats the physical security barriers of the facility and leaves the facility without authorization.	1

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ESCAPE	ESCAPECONS	Conspiracy to Escape	Resident/s at a high security facility or a resident and an individual/s outside the facility formulate a plan to escape that is discovered and stopped before it could be acted upon or carried out.	1
ESCAPE	ESCAPEOFF	Escape from transport or off-site location	Resident/s at a high security facility successfully evades the custody and control of facility Custody Officers while off-site (e.g. in court for trial or hearing; off-site medical appointments; while admitted to a hospital; in transit to or from the facility; etc.).	1
ESCAPE	ESCAPEPASS	Escape while on Pass/Programing/Job Search	Resident does not return from an authorized pass.	1
ESCAPE	ESCAPATOFF	Attempted Escape from transport or off-site location	Resident/s committed to a <i>high security facility</i> attempts to leave the custody and control of facility Custody Officer/s while off the facility grounds (e.g. in court for trial or hearing; off-site medical appointments; while admitted to a hospital; in transit to or from the facility; etc.).	2
ESCAPE	ESCAPEATT	Attempted Escape from facility	Resident/s at a high security facility is caught physically attempting to leave a building or other secure area within the compound (e.g. forcing a security door or window open; climbing a security fence; trying to pass through security gates; tampering with fence fabric or security alarm systems; etc.).	2

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ETOHDRUGS	RESDRUGS	Use of Drugs - Resident	Field test or laboratory results of a bodily fluid or hair sample test indicate a positive reading for the presence of illegal drugs or unauthorized drugs (e.g. over-the-counter or prescribed drugs) in a resident's system.	2
ETOHDRUGS	RESETOH	Use of Alcohol - Resident	Breathalyzer test or laboratory results of a urinalysis test indicate a positive reading for alcohol	2
ETOHDRUGS	DRUGSSTAFF	Use of Drugs - Staff	Laboratory results of a urinalysis test indicate a positive test for use of illicit drugs.	2
ETOHDRUGS	ETOHSTAFF	Use of Alcohol - Staff	Results of a breathalyzer test or laboratory results of a urinalysis test indicate a positive reading for being intoxicated while at work.	2
FALL	FALL	Patient Fall	Resident falls down stairs, trips over an object, stumbles, loses their balance, slips on wet or slick surface, slips off a chair/bench, etc.).	2*

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FALL	FALLSTAFF	Staff Fall	Staff member slips and falls down at the facility (e.g. fall down stairs, trips over an object, stumbles, loses their balance, slips on wet or slick surface, slips off a chair/bench, etc.)	2*
FALL	FALLVISIT	Visitor Fall	Visitor (i.e. social visitor, official visitor, vendor, contractor, etc.) slips and falls down at the facility (e.g. fall down stairs, trips over an object, stumbles, loses their balance, slips on wet or slick surface, slips off a chair/bench, etc.)	2*
FIRE	FIREMAJOR	Fire inside or outside facility	Fire inside or outside the facility and/or smoke has resulted in the major disruption of the daily operations of the facility (e.g. housing pods or units have to be shut-down; normal operations are discontinued; a partial evacuation is anticipated or being implemented; etc.) or major damage to the facility or its fence line.	1
FIRE	WILDFIRESD	Wild Fire - Smoke Disruption/Damage	Wild fire and/or smoke has resulted in the disruption of the daily operations of the facility (e.g. housing pods or units have to be shut-down; normal operations are discontinued; a partial evacuation is anticipated or being implemented; etc.) or damage to the facility or its fence line.	1

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FIRE	WILDFIRESW	Wild Fire - Smoke Warning	Wild fire and/or smoke warning status is severe enough to warrant a major change in the daily operations of the facility (e.g. discontinuation of programs; complete lock-down of the facility; etc.).	1
FIRE	FIREMINOR	Fire inside facility - Minor Damage	Fire inside or outside the facility and/or smoke from the fire has resulted in the minor Fire inside or outside the facility and/or smoke from the fire has resulted in the minor disruption of the daily operations of the facility (e.g. housing pods or units do not have to be shut-down; normal operations are not discontinued; etc.). "Minor Disruption/Damage" (i.e. re-painting is necessary; resident bedding and/or clothing must be replaced; minor furniture items have to be replaced; etc.).	2
FIREARMS	INTDISCHRG	Intentional Discharged Firearm	Facility issued firearm or specialty firearm, (i.e. revolver, shotgun, or specialty 37mm/40mm firearm), is intentionally discharged (e.g. as a warning shot; to deliver chem. agents and/or less-lethal munitions, etc.). NOTE: The intentional discharge of firearms during training exercises is exempt from this reporting requirement.	1
FIREARMS	MISSINGFAR	Missing Firearm	Facility owned firearm or specialty firearm cannot be accounted for by the end of a shift.	1

Parent Code	Code	Code Description	Event Description	Severity Level
FIREARMS	AMMUNITION	Missing Ammunition	Facility owned/issued firearm ammunition cannot be accounted for by the end of a shift.	2
FIREARMS	UNINTDISCH	Unintentionally Discharged Firearm	Facility issued firearm or specialty firearm, (i.e. revolver, shotgun, or specialty 37 or 40mm firearm), is discharged without intending to do so.	2
HUNGERSTRI	HUNGERSTRI	Hunger Strike	Resident engages in a hunger strike and refuses to eat for three or more days.	2
INFECTDIS	BBP	Blood Borne Pathogen	Resident/Staff member suffers exposure or possible exposure to a blood borne pathogen.	2
INFECTDIS	CHICKENPOX	Chicken Pox	Resident is confirmed to be infected with Chicken Pox and placed on appropriate precautions.	3
INFECTDIS	COVID	COVID Confirmed Positive	Resident/Staff member is confirmed positive for SARS-CoV-2/COVID and appropriate isolation and/or contact precautions are put into place.	3
INFECTDIS	INFLUENZA	Influenza	Resident is confirmed to be infected with influenza and placed on appropriate precautions.	3

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INFECTDIS	OTHER	Infectious Disease - Other	Resident/Staff member is presenting with symptoms of an infectious disease (suspect infection/Person Under Investigation[PUI]), but pending confirmation of positive result; or Resident/Staff member is confirmed positive for an infectious disease not mentioned.	2*
INFECTDIS	TB	Tuberculosis	Resident is confirmed to be infected with Tuberculosis and placed on appropriate precautions.	2*
KEYS	OTHERKEYS	Missing Keys - Other	Any security keys at a high/medium security facility that is missing or unaccounted for (i.e. security door keys; security padlock keys; handcuff keys; etc.).	1
KEYS	PHARKEYS	Missing Keys - Pharmacy	Pharmacy keys cannot be accounted for by the end of the shift.	1
KEYS	EMERGKEYS	Deployment of Emergency Keys	Any time emergency keys are deployed at a high or medium security facility.	2
KEYS	SECUKEYS	Missing Keys - Security	Sensitive keys that is missing or unaccounted for by the end of a shift (to include vehicle keys; storage room keys; etc.).	2

Parent Code	Code	Code Description	Event Description	Severity Level
LAWENFORCE	LAWMAJOR	Major Law Enforcement Presence/Notified	Law enforcement presence at the facility (e.g. when law enforcement officer/s come to the facility to make arrests, conduct inquiries; investigations; collect evidence; take statements; serve subpoenas); regarding major criminal allegations or charges such as robbery, murder, drug trafficking, child pornography, etc.	1
LAWENFORCE	LAWMINOR	Minor Law Enforcement Presence/Notified	A law enforcement presence at the facility (e.g. when law enforcement officers come to the facility to conduct inquiries investigations; collect evidence; take statements; serve subpoenas; regarding alleged staff abuse of patients, minor criminal allegations or charges such as physical abuse, petty theft, etc.	2
LEGAL	CONFRECREQ	Sensitive/Confidential Document Request by an Attorney	Attorney contacts a facility representative requesting sensitive or confidential documents (i.e. employee HR records, financial records, medical records, residents' records, etc.).	1
LEGAL	LAWSUIT	Lawsuit Notification	Attorney or law firm contacts a facility representative indicating that a lawsuit has been filed against the company.	1

Parent Code	Code	Code Description	Event Description	Severity Level
LEGAL	PRECNOTICE	Communication suggesting Liability by an Attorney	Attorney contacts a facility representative indicating that s/he is pursuing a matter that may result in liability for the company.	1
LEGAL	SERVICE	Service of Court Orders	An Officer of the Court serves a court order on a facility representative acting on behalf of the company. This would include court orders such as a writ, subpoena, restraining order, lawsuit notification, etc.	1

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MEDERROR	ADMINISTER	ADMINISTER	An error occurred in the administration of medication to a resident. This includes medication administered to wrong resident, resident given the wrong medication, wrong dose of medication administered, wrong route of administration selected, medication not given within an hour of the time it was ordered to be given, medication not given (missed dose), medication given without an order (previous order expired, or new medication given without a documented order.	2*
MEDERROR	LABELING	LABELING	A medication error that reached the patient occurred due to a labeling error, including wrong medication name on the label, wrong patient name on the label, wrong administration times on the label, wrong route on the label, or wrong quantity in blister pack.	2*
MEDERROR	MONITOR	MONITOR	Resident experienced an adverse effect due to therapeutic failure of an ordered medication, failure to monitor the levels of a drug in the resident's system, failure to renew a medication order, or failure to monitor for side effects of a medication.	2*
MEDERROR	OTHER	OTHER	Medication error that occurred due to reasons not described in the existing definitions and codes	2*

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MEDERROR	PESCRIBED	PRESCRIBED	A medication error that reached the patient occurred due to prescribing error, including illegible order, incomplete order, incorrect transcription on the MAR, order for a medication to which a resident has a history of allergy, medication ordered by an unauthorized person, drug selection error, failure to renew a prescription.	2*
MEDERROR	PHARMACY	PHARMACY	A medication error that reached the patient occurred due to an error by pharmacy staff, A medication error that reached the patient occurred due to an error by pharmacy staff, including an order that went missing after it was sent to the pharmacy, delay in delivery of ordered medication, medication dispensed to the wrong resident, wrong medication dispensed, wrong quantity dispensed, wrong dosage dispensed, medication deteriorated, expired, or damaged, medication dispensed without a current order, order filled for unapproved or non-formulary item without approved Medication Exception Request.	2*
MEDERROR	SIDEEFFECT	SIDE EFFECT	Resident experienced an adverse effect in response to taking a prescribed medication.	2*

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MEDIA	MEDIAMAJOR	Media Contact /Major	Representative from a news media agency (i.e. newspaper, radio, TV, etc.) contacts the facility asking questions, requesting an interview, requesting the ability to film on-site, etc. reference a major issue that could impact the company and/or the client negatively.	1
MEDIA	MEDIAMINOR	Media Contact /Minor	Representative from a news media agency (i.e. newspaper, radio, TV, etc.) contacts the facility asking questions, requesting an interview, requesting the ability to film on-site, etc. reference a minor issue that is questionable or could impact the company and/or the client negatively.	1
MEDIA	NEGMEDIA	Negative Media Articles/Features	A news media article or feature is published or broadcast which portrays an employee, the facility or the company generally in a negative manner.	2
MEDICALRES	COMMDISEAS.	Communicable Disease Outbreak	Resident is taken to an Emergency Room (ER) for treatment of a communicable disease resulting from an outbreak in the facility and/or local community (be sure to detail the type of conveyance such as ambulance, "life flight", etc. in the body of the report).	2
MEDICALRES	ALTMENTST	Altered Mental Status	Resident is demonstrating signs of altered mental status and requires emergency treatment.	2

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MEDICALRES	ANAPHY	Anaphylaxis	Resident experiences anaphylaxis and requires emergency treatment.	2
MEDICALRES	CANCER	Cancer	Resident requires emergency treatment in relation to cancer.	2
MEDICALRES	CVA	CVA	Resident demonstrates signs of stroke/CVA and requires emergency treatment in relation to cerebrovascular accident.	2
MEDICALRES	CVARRHY	Cardiovascular Arrhythmia	Resident requires emergency treatment in relation to Cardiovascular Arrhythmia.	2
MEDICALRES	CVCHPAIN	Cardiovascular Chest Pain	Resident complains of and requires emergency treatment for Cardiovascular Chest Pain.	2
MEDICALRES	DEHYDRATE	DEHYDRATION ADMISSION	Resident is sent out for emergency treatment due to signs of dehydration and is admitted.	2
MEDICALRES	DIALYSIS	Dialysis	Resident requires emergency treatment in relation to dialysis.	2

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MEDICALRES	DKA	DIABETIC KETOACIDOSIS	Resident requires emergency treatment for diabetic ketoacidosis.	2
MEDICALRES	ENDOCRINE	Endocrine	Resident requires emergency treatment for an endocrine-related medical issue.	2
MEDICALRES	GIBLEED	GI BLEED	Resident demonstrates signs of gastrointestinal bleed and requires emergency treatment.	2
MEDICALRES	GIGUINJ	GI/GU Injury	Resident has a gastrointestinal and/or genitourinary system injury and requires emergency treatment. <i>NOTE: Do not select this Event Type and Subtype if the Injury was caused by an ASSAULT, SELF-HARM, or FALL. In the event of the aforementioned incident, use the appropriate Event Type and Subtype</i>	2
MEDICALRES	GIGUPAIN	GI/GU Pain	Resident complains of gastrointestinal and/or genitourinary pain and requires emergency treatment.	2
MEDICALRES	HCV	HEPATITIS C DX ON ANTIVIRAL TX	Patient admitted with Hepatitis C diagnosis and on antiviral treatment.	2

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MEDICALRES	HERNIA	Strangulated Hernia	Resident demonstrates signs of strangulated hernia and requires emergency treatment.	2
MEDICALRES	INSULNPUMP	Insulin Pump - Patient admitted with an Insulin Pump	Insulin Pump - Patient admitted with an Insulin Pump	2
MEDICALRES	INTCRAHEMO	INTRACRANIAL HEMORRHAGE	<p>Resident receives emergency treatment for intracranial hemorrhage.</p> <p><i>NOTE: Do not select this Event Type and Subtype if the Injury was caused by an ASSAULT, SELF-HARM, or FALL. In the event of the aforementioned incident, use the appropriate Event Type and Subtype</i></p>	2
MEDICALRES	INTEGINF	Integumentary Infection	Resident has and/or demonstrates signs of integumentary (skin) infection and requires emergency treatment.	2
MEDICALRES	INTEGINJ	Integumentary Injury	<p>Resident has an integumentary injury that requires emergency treatment.</p> <p><i>NOTE: Do not select this Event Type and Subtype if the Injury was caused by an ASSAULT, SELF-HARM, or FALL. In the event of the aforementioned incident, use the appropriate Event Type and Subtype</i></p>	2

Parent Code	Code	Code Description	Event Description	Severity Level
MEDICALRES	MI	Myocardial Infarction	Resident required emergency treatment for confirmed myocardial infarction.	2
MEDICALRES	MINOR	Medical Resident Event - Minor	A resident experiences a medical event onsite consequent to an accident, acute illness, or medical condition where a medical code is called and <u>treatment is provided solely onsite.</u>	3
MEDICALRES	MUSKFX	Musculoskeletal Fracture	Resident required emergency treatment for musculoskeletal fracture. <i>NOTE: Do not select this Event Type and Subtype if the Injury was caused by an ASSAULT, SELF-HARM, or FALL. In the event of the aforementioned incident, use the appropriate Event Type and Subtype</i>	2
MEDICALRES	MUSKINF	Musculoskeletal Infection	Resident required emergency treatment for musculoskeletal infection.	2
MEDICALRES	MUSKINJ	Musculoskeletal Injury	Resident required emergency treatment for musculoskeletal injury. <i>NOTE: Do not select this Event Type and Subtype if the Injury was caused by an ASSAULT, SELF-HARM, or FALL. In the event of the aforementioned incident, use the appropriate Event Type and Subtype</i>	2

Parent Code	Code	Code Description	Event Description	Severity Level
MEDICALRES	NARCAN	Narcan Administration	Resident required administration of Narcan.	2
MEDICALRES	OPTHINF	Ophthalmology Infection	Resident required emergency treatment for ophthalmology infection.	2
MEDICALRES	OPTHINJ	Ophthalmology Injury	<p>Resident required emergency treatment for ophthalmology injury (not related to Retinal Detachment. For signs of Retinal Detachment select that subtype).</p> <p><i>NOTE: Do not select this Event Type and Subtype if the Injury was caused by an ASSAULT, SELF-HARM, or FALL. In the event of the aforementioned incident, use the appropriate Event Type and Subtype</i></p>	2
MEDICALRES	OPTHPAIN	Ophthalmology Pain	<p>Resident required emergency treatment for ophthalmology pain.</p> <p><i>NOTE: Do not select this Event Type and Subtype if the Injury was caused by an ASSAULT, SELF-HARM, or FALL. In the event of the aforementioned incident, use the appropriate Event Type and Subtype</i></p>	2

Parent Code	Code	Code Description	Event Description	Severity Level
MEDICALRES	OPTHREMOV	Ophthalmology Removal	Resident required emergency treatment for ophthalmology removal. <i>NOTE: Do not select this Event Type and Subtype if the Injury was caused by an ASSAULT, SELF-HARM, or FALL. In the event of the aforementioned incident, use the appropriate Event Type and Subtype</i>	2
MEDICALRES	OTHER	OTHER	Patient presents with a medical issue that requires emergency intervention and does not meet criteria for any of the other Medical Resident Emergency Subtypes and was not caused by any other event, such as an ASSAULT, SELF-HARM, or FALL.	2
MEDICALRES	PREGNANCY	Pregnant patient ordered by provider to outside facility for emerg treatment re: pregnancy/L&D	Pregnant patient ordered by provider to outside facility for emergency treatment in relation to their pregnancy, including, but not limited to, labor/delivery.	2
MEDICALRES	PRIAPISM	PRIAPISM	Resident required emergency treatment for priapism.	2
MEDICALRES	RENAL	Renal	Resident required emergency treatment for renal-related medical issue.	2

Parent Code	Code	Code Description	Event Description	Severity Level
MEDICALRES	RESPINF	Respiratory Infection	Resident required emergency treatment for respiratory infection (not COVID-related or TB-related).	2
MEDICALRES	RESPINJ	Respiratory Injury	Resident required emergency treatment for respiratory injury. <i>NOTE: Do not select this Event Type and Subtype if the Injury was caused by an ASSAULT, SELF-HARM, or FALL. In the event of the aforementioned incident, use the appropriate Event Type and Subtype</i>	2
MEDICALRES	RESPSOB	Respiratory SOB	Resident is experiencing shortness of breath and requires emergency treatment.	2
MEDICALRES	RETINA	RETINAL DETACHMENT	Resident demonstrates signs of retinal detachment and requires emergency treatment. <i>NOTE: Do not select this Event Type and Subtype if the Injury was caused by an ASSAULT, SELF-HARM, or FALL. In the event of the aforementioned incident, use the appropriate Event Type and Subtype</i>	2

Parent Code	Code	Code Description	Event Description	Severity Level
MEDICALRES	SEIZURE	Seizures	Resident is experiencing seizures and requires emergency treatment.	2
MEDICALRES	SYNTHETIC	Suspected illicit recreational drug use - SYNTHETICS	Resident is demonstrating signs of intoxication from illicit drugs, specifically synthetics (e.g., K2, spice, etc.), and requires emergency treatment.	2
MEDICALRES	TORSION	Testicular Torsion	Resident requires emergency treatment for testicular torsion.	2
MEDICALS/V	STAFFILINJ	Staff Illness	Staff member is taken from the facility to the Emergency Room (ER) for treatment of an acute illness or medical condition (be sure to detail the type of conveyance such as ambulance, "life flight", etc. in the body of the report).	2

Parent Code	Code	Code Description	Event Description	Severity Level
MEDICALS/V	STAFFINJUR	Staff Injury	<p>Staff member sustains an injury due to an ACCIDENT that occurs at the facility (i.e. broken bone; hit by falling object; appendage crushed by door; trauma from vehicle accident; etc.)</p> <p>This DOES NOT include injuries due to assaults or falls, which should be reported using the ASSAULT and FALL event types and subtypes.</p>	2
MEDICALS/V	VISILLINJ	Visitor Illness	<p>Visitor is taken from the facility to the Emergency Room (ER) for treatment of an acute illness or medical condition (be sure to detail the type of conveyance such as ambulance, "life flight", etc. in the body of the report).</p>	2
MEDICALS/V	VISITINJUR	Visitor Injury	<p>Visitor sustains an injury due to an ACCIDENT that occurs at the facility (i.e. broken bone; hit by falling object; appendage crushed by door; trauma from vehicle accident; etc.)</p> <p>This DOES NOT include injuries due to assaults or falls, which should be reported using the ASSAULT and FALL event types and subtypes.</p>	2

Parent Code	Code	Code Description	Event Description	Severity Level
MISCONDUCT	MISCONDUCT	Employee Misconduct - Other	Staff member engages in misconduct not otherwise listed among the other Misconduct Subtypes (e.g. fails to pass-on required intelligence; submit required reports; cooperate with an investigation/inquiry; falsifies documents, engages in behavior that results in law enforcement intervention and or news media coverage that brings unwanted attention to the individual and/or the company etc.)(Do not select if employee misconduct can be identified as ABUSE/NEGLECT or ASSAULT [including RAPE] or ETOHDRUGS. In the event of the aforementioned types of Misconduct, use the appropriate Event Type and Subtype).	2
MISCONDUCT	THEFT	Theft / Misuse of Company Property	Staff member steals or misuses company/client owned property (i.e. converts property for personal use; defaces property; purposely damages property; etc.).	2
MISCONDUCT	UNAUTHREL	Unauthorized Staff/Res. Relationship	Staff member engages in unauthorized relationship with a resident or former residents	2
MISCONDUCT	UNPROFREL	Unprofessional Staff/Res. Relationship	Staff member becomes involved with a resident in a romantic relationship or financial transaction	2

Parent Code	Code	Code Description	Event Description	Severity Level
MISSITEMS	MISSTOOL	Missing Tools / Equip. Security Breech /Med. Security Facility	Missing tools, utensils or equipment from any source that could be used to form a weapon or to facilitate an escape (i.e. screwdrivers, pliers, side cutters, bolt cutters, scissors, knives, long handled kitchen utensils, electric saws or drills, etc.).	1
MISSITEMS	EQIPNONSEC	Missing Equipment /Non-Security Issues	Company or client owned equipment of significant value such as computers; large flat screen TV; riding lawn mower; medical equipment; etc. is discovered missing.	2
MISSITEMS	MISSFUND	Missing Funds	Any missing currency or other negotiable instrument.	2
MISSITEMS	RESRELATED	Resident Related	Missing or unaccounted for item routinely used in residential areas, such as sharps, medical equipment or medical equipment parts, medical supplies, resident identification badges, pens, eating utensils., etc.	2*

Parent Code	Code	Code Description	Event Description	Severity Level
NATDISAST	EARTHMAJOR	Earthquake	Earthquake has occurred that has caused a disruption of the daily operation of the facility and/or damage to the facility or its fence line. (Indicate the level of disruption and/or extent of the damage in the event description, e.g. non-security windows are shattered; perimeter light poles knocked down; areas of the fence line stretched or is sagging; perimeter lighting system and/or alarm systems such as the microwave and CCTV system is non-functional; other electronic systems are out; etc. You must respond to the property damage question that will appear later).	1

Parent Code	Code	Code Description	Event Description	Severity Level
NATDISAST	FLOODMAJOR	Flooding	Flooding has caused a disruption of the daily operation of the facility and/or damage to the facility or its fence line. (Indicate the level of disruption and/or extent of the damage in the event description, e.g. non-security windows are shattered; perimeter light poles knocked down; areas of the fence line stretched or is sagging; perimeter lighting system and/or alarm systems such as the microwave and CCTV system is non-functional; other electronic systems are out; etc. You must respond to the property damage question that will appear later).	1
NATDISAST	HURRIMAJOR	Hurricane	A hurricane strike has caused a disruption of the daily operations of the facility and/or damage to the facility or its fence line. (Indicate the level of disruption and/or extent of the damage in the event description, e.g. non-security windows are shattered; perimeter light poles knocked down; areas of the fence line stretched or is sagging; perimeter lighting system and/or alarm systems such as the microwave and CCTV system is non-functional; other electronic systems are out; etc. You must respond to the property damage question that will appear later).	1

Parent Code	Code	Code Description	Event Description	Severity Level
NATDISAST	LIGHTMAJOR	Lightning Strike	Lightning strike has caused a disruption of the daily operation of the facility and/or damage to the facility or its fence line. (Indicate the level of disruption and/or extent of the damage in the event description, e.g. non-security windows are shattered; perimeter light poles knocked down; areas of the fence line stretched or is sagging; perimeter lighting system and/or alarm systems such as the microwave and CCTV system is non-functional; other electronic systems are out; etc. You must respond to the property damage question that will appear later).	1
NATDISAST	SNOWMAJOR	Snow/Ice	Snow and/or Ice accumulation has caused a disruption of the daily operations of the facility and/or damage to the facility or its fence line. (Indicate the level of disruption and/or extent of the damage in the event description, e.g. non-security windows are shattered; perimeter light poles knocked down; areas of the fence line stretched or is sagging; perimeter lighting system and/or alarm systems such as the microwave and CCTV system is non-functional; other electronic systems are out; etc. You must respond to the property damage question that will appear later).	1

Parent Code	Code	Code Description	Event Description	Severity Level
NATDISAST	TORNADOMAJ	Tornado High Wind Tropical Storm or Hail	An adverse weather strike has resulted in a disruption of the daily operation of the facility and/or damage to the facility or its fence line. (Indicate the level of disruption and/or extent of the damage in the event description, e.g. non-security windows are shattered; perimeter light poles knocked down; areas of the fence line stretched or is sagging; perimeter lighting system and/or alarm systems such as the microwave and CCTV system is non-functional; other electronic systems are out; etc. You must respond to the property damage question that will appear later).	1
NATDISAST	HURRIWARN	Hurricane - Warning	An incident involving a hurricane warning status that is severe enough to warrant a major change in the daily operations of the facility (e.g. discontinuation of programs; complete lock-down of the facility; boarding up of windows; sending non-essential staff home; etc.).	2
NATDISAST	TORNDOWARN	Tornado High Wind Tropical Storm or Hail - Warning	An adverse weather warning status is severe enough to warrant a major change in the daily operations of the facility (e.g. discontinuation of programs; complete lock-down of the facility; boarding up of windows; sending non-essential staff home; etc.).	2

Parent Code	Code	Code Description	Event Description	Severity Level
OFFCONTACT	CLINACTION	Client Action Notification	The Client's representative provides verbal or written notification of a serious negative finding and/or sanction against the Facility's operations.	1
OFFCONTACT	MAJORANN	Client Announced /Major Site Visit	Client advises that they plan to visit the facility on a specific date and time (i.e. to conduct a visit/tour; a fact-finding inquiry into an issue; or to conduct an audit; etc.).	1

Parent Code	Code	Code Description	Event Description	Severity Level
OFFCONTACT	MAJORUNANN	Client Unannounced /Major Site Visit	Client's representative/s visit the facility without prior notification of the visit regarding a major issue (i.e. senior management level client representative visit/tour; client's representative visit to conduct a fact-finding inquiry into a major issue; client's representative/s to conduct an audit; etc.).	1
OFFCONTACT	MAJREGANN	Regulatory Agency /Announced Major Site Visit	Regulatory agency's representative (i.e. Attorney General, Fire Marshal, Dept. of Labor, OSHA, Public Health Dept. Accreditation Body, Licensing Agency, etc.) or other official entity other than the client visits the facility with prior notice (i.e. to conduct a fact-finding inquiry into an issue; to conduct an audit; etc.)	1
OFFCONTACT	REGACTION	Regulatory Agency Action Notification	Regulatory agency's representative (i.e. Attorney General, Fire Marshal, Dept. of Labor, OSHA, Public Health dept. Accreditation Body, Licensing Agency, etc.) or entity other than the client notifies the facility of their intent to take some type of serious formal binding action against the facility or the company as a whole.	1

Parent Code	Code	Code Description	Event Description	Severity Level
OFFCONTACT	UNANNREG	Regulatory Agency /Unannounced Site Visit	A regulatory agency's representative (i.e. Attorney General, fire Marshal, Dept. of Labor, OSHA, Public Health Dept. Accreditation Body, Licensing Agency, etc.) or entity other than the client visits the facility without prior notice reference a major issue (e.g. conduct a fact-finding inquiry, an official investigation, an audit, etc.).	1
OFFCONTACT	MINORANN	Client Announced /Minor Site Visit	Client advises that they plan to visit the facility on a specific date and time regarding a minor issue (e.g. for site visit; to conduct a spot check or minor fact-finding inquiry; etc.).	2
OFFCONTACT	MINREGANN	Regulatory Agency /Announced Minor Site Visit	Regulatory agency's representative (i.e. Fire Marshal, Dept. OSHA, Public Health Dept., etc.) or other official entity other than the client visits the facility with prior notice reference a minor issue (i.e. to conduct a spot check, inquiry into a minor issue; to conduct an audit; etc.).	2
OFFCONTACT	MINORUNANN	Client Unannounced /Minor Site Visit	Low ranking client's representative/s visits the facility without prior notification of the visit regarding a minor issue (i.e. low ranking client's representative drops by the facility for a casual visit, spot check or to obtain minor information).	2

Parent Code	Code	Code Description	Event Description	Severity Level
SELFHARM	MUTILATION	Self-Harm Mutilation	Resident causes injury to himself/herself intentionally by self-mutilation or aggravating or re-opening an existing wound; etc.).	2*
SELFHARM	BLEEDING	Self-Injury - Cutting	Resident causes injury to himself/herself intentionally by cutting to cause bleeding.	2*
SELFHARM	BODYINGEST	Foreign Body Ingestion	Resident causes injury to himself/herself intentionally by ingesting an inedible foreign object.	2*
SELFHARM	BODYINSERT	Foreign Body Insertion	Resident causes injury to himself/herself intentionally by inserting a foreign object in a body orifice or open wound.	2*
SELFHARM	HEADBANG	Head Banging	Resident causes injury to himself/herself intentionally by banding his/her head against a hard surface.	2*
SELFHARM	SELFOTHER	Self Injury - Other	Resident causes injury to himself/herself intentionally by some other means not identified in the other options	2*
SELFHARM	SUBSINGEST	Self-Injury - Substance Ingestion	Resident causes injury to himself/herself intentionally by ingesting dangerous substances	2*

Parent Code	Code	Code Description	Event Description	Severity Level
SEXUALFAM	PTPT	Sexual Familiarity - Patient-Patient	Two patients participate in sexual contact/behavior with each other. Neither party reports being forced or abused.	2
SUICATTP	BLEEDING	BLEEDING	Resident attempts to commit suicide by cutting a major vein or artery, but is unsuccessful. The resident's actions require <u>major intervention</u> and/or medical treatment.	2
SUICATTP	HANGING	HANGING	Resident attempts to commit suicide by tying a sheet, towel, cord, etc. around a fixed object and their neck in an attempt to strangle or break their neck, but is unsuccessful. The resident's actions requires major intervention and/or medical treatment (e.g. cut a suspended person down; initiation of CPR or other resuscitation techniques, etc.).	2
SUICATTP	JUMPING	JUMPING	Resident attempts to commit suicide by jumping from a high location, but is unsuccessful. The resident's actions requires major intervention and/or medical treatment.	2

Parent Code	Code	Code Description	Event Description	Severity Level
SUICATTP	OTHER	OTHER	Resident attempts to commit suicide by a method other than bleeding, hanging, jumping, or overdose, but is unsuccessful. The resident's actions require major intervention and/or medical treatment.	2
SUICATTP	OVERDOSE	OVERDOSE	Resident attempts to commit suicide by taking an excessive amount of medication, but is unsuccessful. The resident's action require major intervention and/or medical treatment (e.g. initiation of CPR or other resuscitation techniques, etc.).	2
SUICIDE	BLEEDING	BLEEDING	Resident commits suicide by cutting a major vein or artery.	1
SUICIDE	HANGING	HANGING	Resident commit suicide by tying a sheet, towel, cord, etc. around a fixed object and their neck and strangles or breaks their neck.	1
SUICIDE	JUMPING	JUMPING	Resident commits suicide by jumping from a high location.	1
SUICIDE	OVERDOSE	OVERDOSE	Resident commits suicide by taking an excessive amount of medication.	1

Parent Code	Code	Code Description	Event Description	Severity Level
SUICIDE	OTHER	OTHER	Resident commits suicide by a method other than bleeding, hanging, jumping, or overdose.	1
SYSFAILURE	AIRHAND	Air Handling Syst. Failure	Air handling system becomes partially or completely inoperable.	1
SYSFAILURE	CCTV	CCTV Syst. Failure	The CCTV security monitoring system becomes partially or completely inoperable.	2
SYSFAILURE	ERMA/POCC	ERMA/POCC Failure	The POCC or ERMA becomes partially or completely inoperable to the extent that the normal operation of the facility is critically compromised.	2
SYSFAILURE	POWER	Complete Power Outage	Power failure across the entire facility for an extended period of time that impacts operations , or a power failure of any duration that results in damage to equipment.	1
SYSFAILURE	LIGHTING	Lighting Syst. Failure /Interior	The interior or perimeter lighting system becomes partially or completely inoperable to the extent that the normal operation of the facility is at risk.	2
SYSFAILURE	LOCKING	Locking Syst. Failure	The security locking system becomes <u>partially or completely inoperable</u> to the extent that the normal operation of the facility is at risk.	2

Parent Code	Code	Code Description	Event Description	Severity Level
SYSFAILURE	MICROWAVE	Microwave /Shaker Syst. Failure	The microwave and/or shaker security perimeter alarm system becomes partially or completely inoperable to the extent that the normal operation of the facility is at risk.	2
SYSFAILURE	PHONE	Phone System Failure	The telephone system becomes partially or completely inoperable to the extent that the normal operation of the facility is critically compromised.	2
SYSFAILURE	RADIO	Radio System Failure	The two-way radio system becomes <u>partially or completely inoperable</u> to the extent that the normal operation of the facility is critically compromised.	2
TREATMENT	REFUSED	Refused Major Medical Treatment	Resident requires or claims to need medical treatment for a serious medical condition but refuses to accept or participate in the treatment process.	2
TREATMENT	COURTORDIM	IM Injection /Court Ordered	A resident refuses a court ordered medication and the medication given to the resident by intramuscular injection.	2*

Parent Code	Code	Code Description	Event Description	Severity Level
TREATMENT	ETO/IM	IM Injection /Emergency Treatment Order	A resident is given a medication by intramuscular injection under emergency treatment order from a physician or other authorized licensed independent practitioner. (Use this event type only if there was not a reportable primary event that precipitated the use of the ETO.)	2*
TREATMENT	EMERGIM	Emergency IM (Guardian/Guardian Advocate Consent)	A resident is given a medication by intramuscular injection under consent from a guardian advocate.	2*
VACCOVID	ADVREAC	Vaccination (COVID) Adverse Reaction	A resident experiences an adverse reaction following administration of COVID Vaccine.	2*

Risk Severity Level

Level 1 - High Severity Level - Significant events that require telephonic notification, and include both internal & Home Office communication.

Level 2 - Moderate Severity Level - Internal & Home Office Communication

Level 3 - Low Severity Level - Events that only require internal communication between staff members at the site.

NOTE:

2* means the event report should only be categorized as a Level 2 (Moderate Severity Level) and transmitted to Corporate if the event results

Parent Code	Code	Code Description	Event Description	Severity Level
in an injury requiring treatment beyond first aid to one of the parties involved and/or parties outside of the facility required notification of the event (e.g., Worker's Comp was called; Police was contacted because a party wanted to press charges, etc.).				
If not, the incident should be recorded as a Level 3 (Low Severity Level).				
<u>COVID:</u>				
In addition, for COVID Positive Events, telephonic notice must be provided to the person designated for the site's Infectious Disease reporting, regardless of the Risk Severity Level categorization. Reporting to the Home Office of these events is also expected in accordance with established notification protocols.				